

SUBURBAN CO

Roll up, ladies and gentlemen, for the final thrilling instalment of our complete and total solution. Your guide, Mr. Andy Roberts...

LEVEL 4: PARTIALLY BUILT SKYSCRAPER

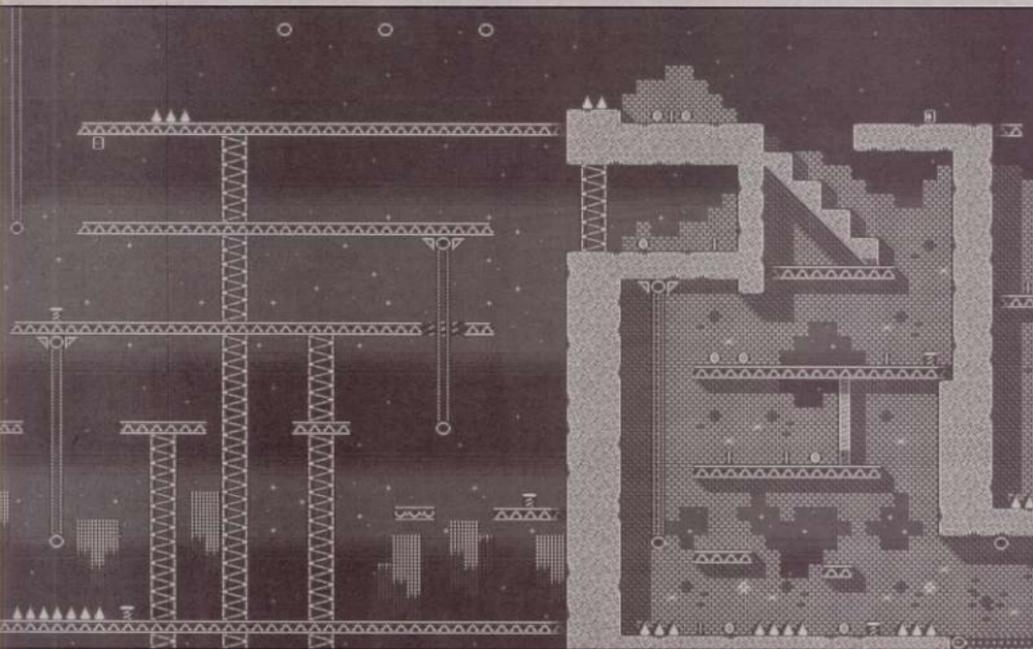
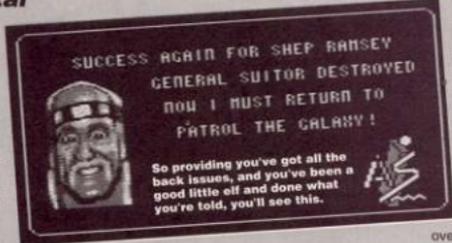
From the start: When you drop down, jump over the spikes to your left and jump left through the hidden part of the wall (this allows you to bypass the nasty balls below). Drop down, holding left to avoid the spikes underneath, then use the springboard to leap up to the platform to your left. Jump left onto the next platform, then jump onto the lift and go up to the top - jump off when it gets there and killing the henchman.

Walk right, use the springboard to bounce up, then nip underneath the staircase for some much-needed extra energy. Go up the stairs, kill the angel-type floaty thing ("M"), then go right and jump over the spikes. The swinging balls aren't too much of a problem - observe the pattern, then rush underneath when safe to do so (if you duck, they cannot harm you). Continue to

the left, jump the spikes, then jump left off the end of the platform and drop down, holding left as you fall. Then...

When you land on the platform below, drop off again and hold left as before (to avoid the spikes below). You should have collected the extra life. Now jump carefully

over the spikes (you may lose a bit of energy), then continue right, kill the henchman, then go right and collect the first diamond. Go back to the left, killing the evil henchman as you progress, then use the springboard to jump up onto the lift. Jump off onto the right-hand platform.



COMMANDO

Keep jumping right across the platforms until you reach another springboard, then use it to jump up to the lift above (this can be tricky at times, but keep at it). At the top, jump off a walk left, killing the bird as you go. When

you reach the springboard, use it to bounce up to the next platform – kill the henchman and go right. When you reach the end of the platform, jump right into the little alcove and collect the second diamond. Now jump back onto the platform and go all the way to the left.

Kill the henchman as before, then use the lift to get up to the next level. Walk right (under the balls again), kill the

angel-type-thing, then drop down the narrow gap to the right of the staircase – you should collect the third diamond as you fall. Kill the henchman below,

then go eight and go down on the lift. Drop off the lift and hold left to arrive at the start position. Jump over the spikes and go through the hidden gap in the wall, then drop down and use the springboard to bounce up as you did before.

Jump left onto the next platform, then jump onto the lift and go up to the top. Again, jump off and kill the henchman. Walk right, use the springboard to bounce up, then rip up the stairs. Walk right, jump

OVER the narrow gap this time, then jump right into the hidden passage – keep going right and collect the goodies within. Now drop down through the hidden gap in the floor, holding left to avoid the spikes below. Jump right over the spikes, then right across the gap (you can bounce up on the springboard to collect the coins above if you wish).

Go right from the springboard, then drop down. Now the tricky part. You'll need to make your way to the right, ducking underneath the swinging balls and jumping over the spikes. When (and if) you reach the right-hand side, jump on the springboard and bounce up, then jump on the next springboard to reach the platform above. Jump left across the platforms, then left again onto the lift. Jump left to collect the fourth diamond, then use the springboard to bounce up to the conveyor belt.

When safe to do so, jump right onto the circulating platform (very tough), then jump off at the right to collect the fifth and final diamond. Make your way back across the moving platform, then drop down the gap to the left. Drop off the ledge next to the lift, then go left and drop down the gap next to the springboard. Hold right as you fall to open the door to the guardian's lair. Drop down, then head right to confront him. Use the same technique as the other guardians – run to the right, then punch like crazy. Once he's bought the farm, sit back and watch the delightful end-game complete sequence.

Well done, you've completed the game. Sorted.

