

## Items

In the Wizardry Archives, transferring characters between scenarios deletes all of their items. Although a few of these items exist in Wizardry 1 and 2, most of these items are unique to Wizardry 3.

Items are equipped in categories. A character can only have one equipped item of each type. All Wizardry III items are listed in the tables below. Value is the full purchase price at Boltac's (selling the item nets half of this). Class shows the first letter of the characters that can equip the item, and damage is the amount of damage one attack will cause. Ac is the Armor Class adjustment once equipped. Other special item characteristics are also shown. Only the most basic items are stocked at Boltac's. The rest are found in chests after killing monsters.

An note on the names: they might not be entirely accurate. What I remembered as Copper Gloves, for example, I found in the Wizardry Archives to be called Gloves of Copper. Also, based on some other item lists I have seen, some foreign version have flashier item names.

Weapon	Value	Class	Damage	Special
Dagger	10	All	1-4	AC +1
Staff	20	All	1-4	
Short Sword	30	FTSLN	1-6	
Hand Axe	30	FTSN	1-4	
Broad Sword	50	FSLN	1-8	
Mace	60	FPBSLN	2-6	
Battle Axe	140	FSN	3-8	
Flail	300	FPSLN	1-7	
Margauz's Flail	1000	FPTBSLN	1-3	
Wizard's Staff	6000	MBS	2-8	Casts MOGREF
Dagger +1	10000	All	1-6	
Mace +1	10000	FPBSLN	3-9	
Short Sword +1	10000	FTSLN	1-8	
Broad Sword +1	10000	FSLN	1-10	
Battle Axe +1	12500	FSN	3-10	
Nunchakas	15000	FPSN	1-10	
Flametongue	15000	FSL	2-11	Casts HALITO
Ivory Blade (G)	15000	FMTSL	1-8	
Ebony Blade (E)	15000	FMTSN	1-8	
Amber Blade (N)	15000	FMT	1-8	
Short Sword +2	20000	FTSLN	2-10	
Broad Sword +2	20000	FSLN	2-12	
Battle Axe +2	20000	FSN	4-12	
Mace +2	20000	FPBSLN	2-10	
Giant's Club	20000	FPSLN	4-10	
Unholy Axe	22500	FSN	3-12	
Butterfly Knife	75000	TBN	17-35	Invoke: Class to Ninja

Armor	Value	Class	AC
Mage's Robes	30	All	1
Cuirass	100	FPTBSLN	2
Hauberk	200	FPBSLN	3
Breast Plate	400	FPSLN	4
Plate Armor	1500	FSLN	5
Cuirass +1	3000	FPTBSLN	3
Hauberk +1	3500	FPBSLN	4
Breast Plate +1	4000	FPSLN	5
Plate Armor +1	5000	FSLN	6
Cuirass +2	6000	FPTBSLN	4
Hauberk +2	8000	FPBSLN	5
Breast Plate +2	10000	FPSLN	6
Displacer Robes	12000	All	3
Plate Armor +2	14000	FSLN	7

<b>Shield</b>	<b>Value</b>	<b>Class</b>	<b>AC</b>
Round Shield	40	FPTBSLN	1
Heater Shield	80	FPSLN	2
Heater +1	2500	FPSLN	3
Heater +2	6000	FPSLN	4

<b>Helmet</b>	<b>Value</b>	<b>Class</b>	<b>AC</b>
Sallet	200	FSL	1
Bascinet	1000	FSL	2
Armet	8000	FSL	3
Gold Tiara	100000	All	2

<b>Gauntlets</b>	<b>Value</b>	<b>Class</b>	<b>AC</b>
Gloves of Iron	2500	FPSL	1
Gloves of Mithril	6000	FSL	2
Gloves of Silver	60000	FSL	3
Mantis Gloves	15000	FSLP	3

<b>Misc Item</b>	<b>Value</b>	<b>Class</b>	<b>Special</b>
Bag of Gems	100	All	
Bag of Garnets	1000	All	Strength -1
Bag of Emeralds	2000	All	Age -1
Sopic Philtre	2500	All	
Thief's Pick	5000	TN	Invoke: Agility +1
Blue Pearl	8000	All	
Amulet of Dialko	8000	All	Casts DIALKO
Rabbit's Foot	10000	All	Invoke: Luck +1
Gold Ring	10000	All	
Gem of Exorcism	12000	All	
Salamander Ring	15000	All	
Serpent's Tooth	15000	MPTB	AC: 1
Ruby Slippers	16000	All	Casts LOKTOFEIT
Rod of Death	17500	All	Casts MAKANITO
Necrology Rod	20000	All	
Book of Life	25000	All	Casts DI
Dragon's Tooth	30000	All	AC: 2
Trollkin Ring	40000	All	
Book of Demons	50000	All	Invoke: Piety +1
Book of Death	0	All	Casts MABADI

<b>Scroll</b>	<b>Value</b>	<b>Class</b>
Potion of Dios	1000	All
Potion of Latumofis	600	All
Scroll of Katino	1000	All
Potion of Badios	1000	All
Potion of Halito	1000	All

<b>Cursed Item</b>	<b>Value</b>	<b>Type</b>	<b>Class</b>	<b>Effects</b>
Dagger -1	500	Weapon	All	AC (2); Dam: 1-3
Short Sword -1	1000	Weapon	FSLN	AC (1); Dam: 1-3
Broadsword -1	1000	Weapon	FSLN	AC (1); Dam: 1-4
Battle Axe -1	1000	Weapon	FSN	AC (1); Dam: 1-4
Mace -1	8000	Weapon	FPBSLN	AC (1); Dam: 1-3
Curiass -1	2000	Armor	FPTBSLN	
Plate Armor -1	4000	Armor	FSLN	
Wargan Robes	4000	Armor	All	AC: (2)
Breast Plate -1	8000	Armor	FPSLN	AC: 2
Hauberk -1	1000	Armor	FPBSLN	
Round Shield -1	4000	Shield	FPTBSLN	
Sallet -1	1000	Helmet	FSL	AC (1)

<b>Special Item</b>	<b>Value</b>	<b>Use</b>
Broken Item	0	None (The item you get when you use a scroll or invoke a special power of an object and the object breaks)
Gold Medallion	0	Can be traded for Holy Water
Staff of Earth	25000	Casts MANIFO
Amulet of Air	25000	Casts DALTO
Holy Water	25000	Casts DIAL
Rod of Fire	25000	Casts MAHALITO
Ship in Bottle	0	Allows passage to level 4 & 5 stairs from level 1
Crystal of Evil	0	Invoke: Ashes, unless with Crystal of Good
Crystal of Good	0	Invoke: Ashes, unless with Crystal of Evil
Neutral Crystal	0	Used to obtain Orb
Orb of Mhuuzfes	0	False Orb; Piety -1; AC (20)
Orb of Earithin	0	Wins the Game

## Monsters

Monster	AC	HP	Exp	Notes
Crawling Kelp	10	2-3	5	
Garian Raider	5	2-8	100	
Garian Priest	5	4-10	100	Lvl 1 Spells
Poltergeist	10	3-8	100	Dispell
Garian Guard	4	4-12	150	
Garian Mage	9	3-6	150	Lvl 1 Spells
Duster	8	4-10	150	Dispell
Strangler Vine	6	5-15	150	Magic Resistant
Giant Ant	4	12-20	150	
Witch	9	3-12	175	Spells
Garian Captain	3	3-18	200	
Man At Arms	4	3-30	200	
Friar	6	3-24	200	Priest Spells
Looter	6	3-18	200	
Asher	6	4-10	225	Paralyze; Dispell
Anaconda	3	3-10	250	
Ronin	4	2-20	250	Spells
Goblin	4	7-28	250	
Moat Monster	6	7-25	300	Guards LVL1 Castle
Vulture	8	2-12	300	Poison
Hobgoblin	3	3-36	300	
Leprechaun	4	3-18	300	Spells
Crusader	4	2-16	300	Priest Spells
Dark Steed	4	19-27	325	
Unicorn	4	19-27	325	
Giant Slug	10	4-24	350	
Bengal Tiger	7	3-18	350	
Pixie	4	4-24	350	Spells
High Corsair	3	7-35	400	
Were Rat	4	6-16	400	Poison
Mummy	5	7-9	400	Level Drain
Harpy	5	3-15	400	
Ninja	5	6-16	400	
Centaur	7	8-28	400	
Were Vulture	4	6-16	400	
Dwarf Fighter	2	5-50	500	
Acolyte	5	5-40	500	
Necromancer	9	5-20	500	
Banshee	4	11-13	550	Level Drain; Dispell
Giant Leech	8	8-48	600	Poison
Goblin Prince	1	25-45	600	
Goblin Shaman	4	5-30	600	
Faerie	3	12-40	600	
Plauge Frog	3	5-30	650	
Komodo Dragon	3	6-30	650	Breath
Were Tiger	3	5-30	650	Poison
2-Headed Snake	2	5-40	700	Poison
Crusader Lord	1	25-45	700	
Elven Mage	8	12-28	700	
Dark Rider	2	24-44	800	
Seraph	2	14-34	800	
Priest Of Fung	3	8-40	800	High Priest Spells
Berserker	0	8-64	800	
Gnome Priest	3	8-56	800	
Burglar	4	5-30	800	
Cockatrice	5	10-30	800	
Master Ninja	2	13-31	900	
Samurai	0	8-56	1000	
Ghost	3	4-24	1000	

Delf's Minion	3	13-19	1200	
Kodiak Bear	4	60-60	1500	
Giant Gorilla	4	60-60	1500	
Doppelganger	-2	6-54	1750	
Roc	2	16-48	1800	
Angel	0	16-56	2000	
Fiend	0	16-56	3000	
Damned	2	5-30	3000	
Wight	2	5-30	3000	
T'ien Lung	0	14-32	4000	
Ghast	1	10-30	6000	
Xeno	6	10-60	6000	Stones
Delf	0	60-60	7200	
Venus Man-Trap	4	8-24	7999	
Firedrake	0	10-80	10000	
Po'le	4	60-60	12000	
Cyclops	0	68-84	12000	
Ogre King	0	10-60	15000	
Giant Mantis	0	10-60	15000	
Archdemon	-2	70-80	30000	Powerful Mage Spells
Archangel	-2	70-80	30000	
Mifune	-2	35-85	35000	
Hydra	-1	11-77	50000	
L'kbreth	N/A	N/A	N/A	Breath; Invincible